

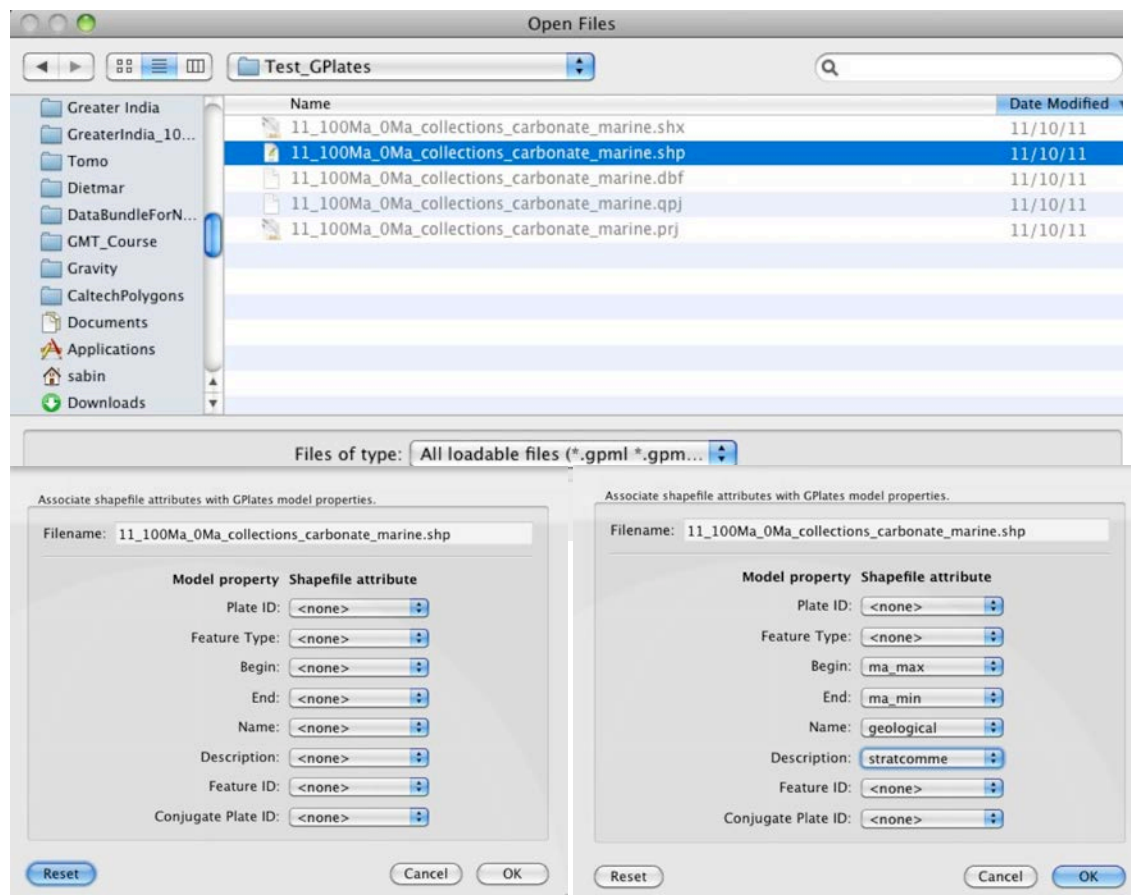
# Paleogeographic reconstructions using raw paleobiology data using GPlates<sup>1</sup>

Sabin Zahirovic  
([sabin.zahirovic@sydney.edu.au](mailto:sabin.zahirovic@sydney.edu.au))  
EarthByte, University of Sydney, 2012

**Note:** The following instructions are to get raw data from the Paleobiology Database into GPlates. The data in the Supplementary material can be loaded straight into GPlates by following only Step 2a, as the Plate IDs and Begin/End Ages have been assigned.

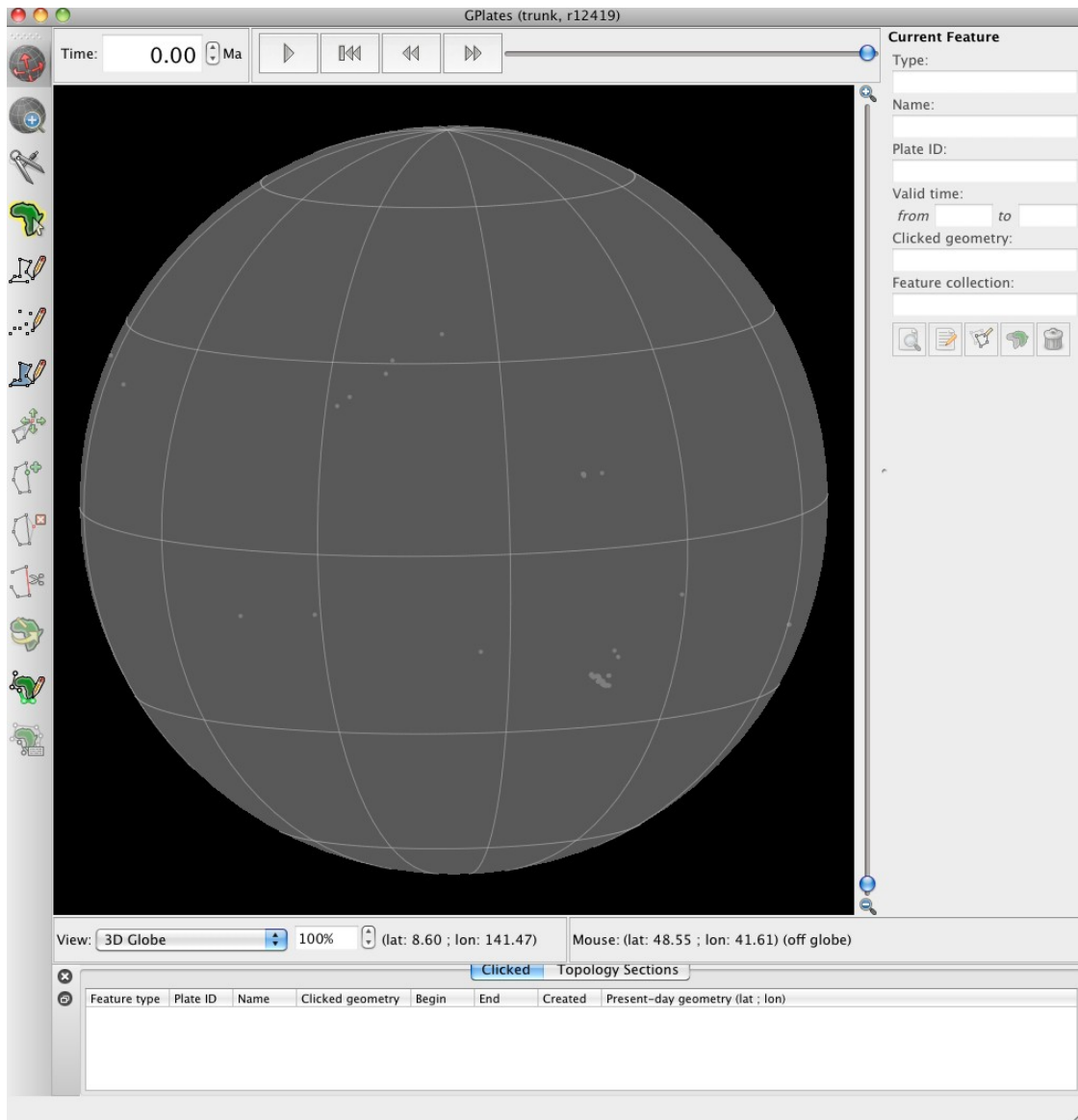
1. Create a shapefile of your points representing your fossil data. You can do this in ArcGIS or the open-source equivalent QGIS<sup>2</sup> (which actually has a simpler facility to import xy data from text files, csv, etc.). It is important that your fossil data has a "Begin" and "End" age representing the age range. These fields will be important for GPlates in the next step.
- 2a. You can now directly load that shapefile into GPlates. Open GPlates > Open Feature Collections > Navigate to your folder and select/open your shapefile.
- 2b. GPlates will ask you to "map" the shapefile fields. Make sure your "Begin" (ma\_max) and "End" (ma\_min) ages are assigned – this is crucial, as otherwise your fossil data will be reconstructed but will exist at all times.

You can also attach fields that represent the Name and Description of each datapoint. Click OK, and your points should load without a problem.



<sup>1</sup> [www.gplates.org](http://www.gplates.org)

<sup>2</sup> [www.qgis.org](http://www.qgis.org)

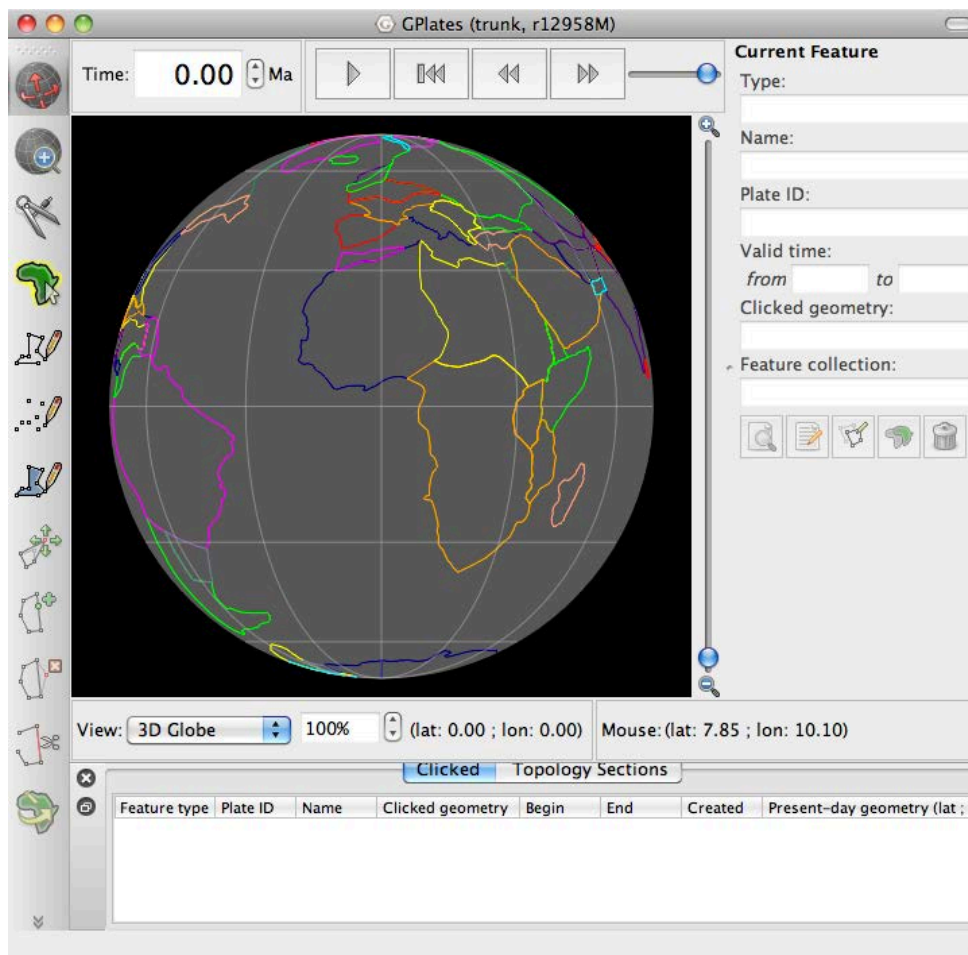
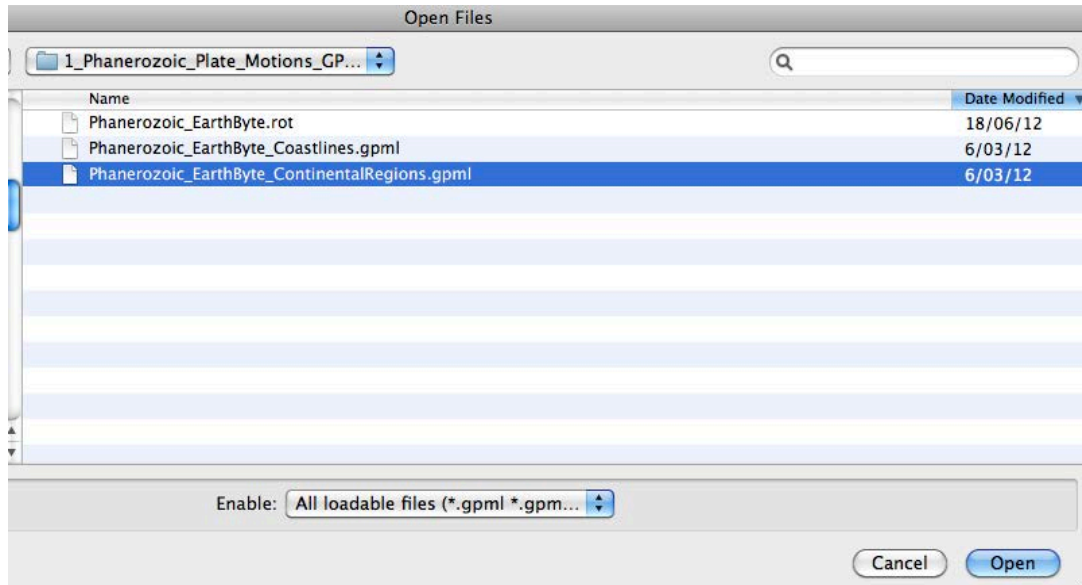


- Now you will need to cookie-cut (i.e. Assign Plate ID) your fossil data. GPlates uses GPlates rotation files that you are likely to be familiar with, and so every geometry needs to have a Plate ID. Here you can use your own polygons that have a Plate ID associated with them, or you can use the one provided in the Sample Data that comes with GPlates.

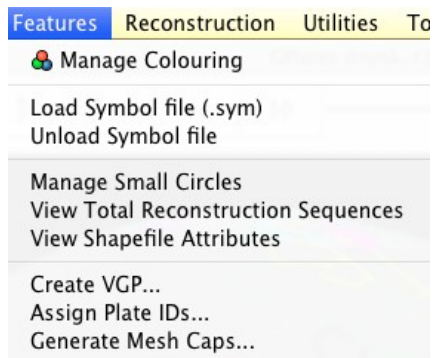
You will need to load in the Continental Polygons from our Sample Data. Go to File > Open Feature Collection > Navigate to supplementary material, select and load:

["Phanerozoic\\_EarthByte\\_ContinentalRegions.gpml"](#)

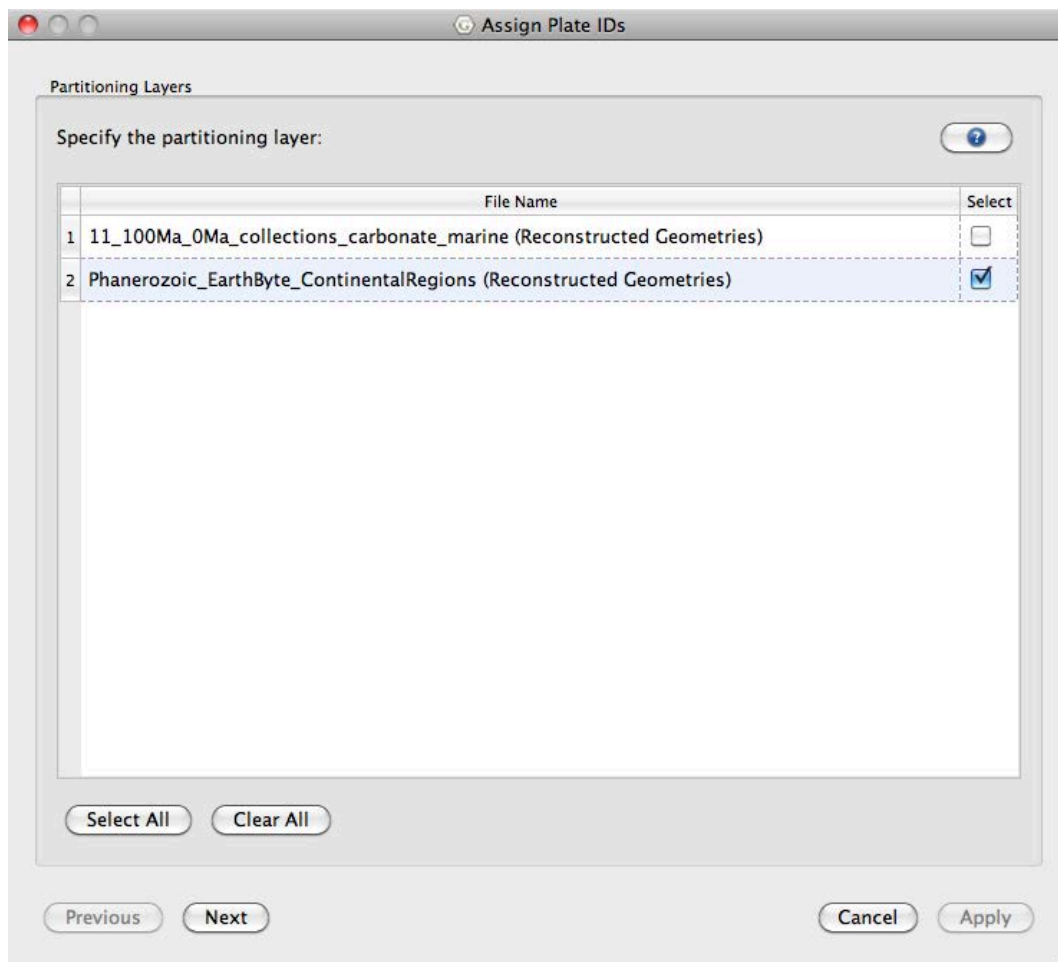
You will now see some coloured polygons in the main GPlates window.



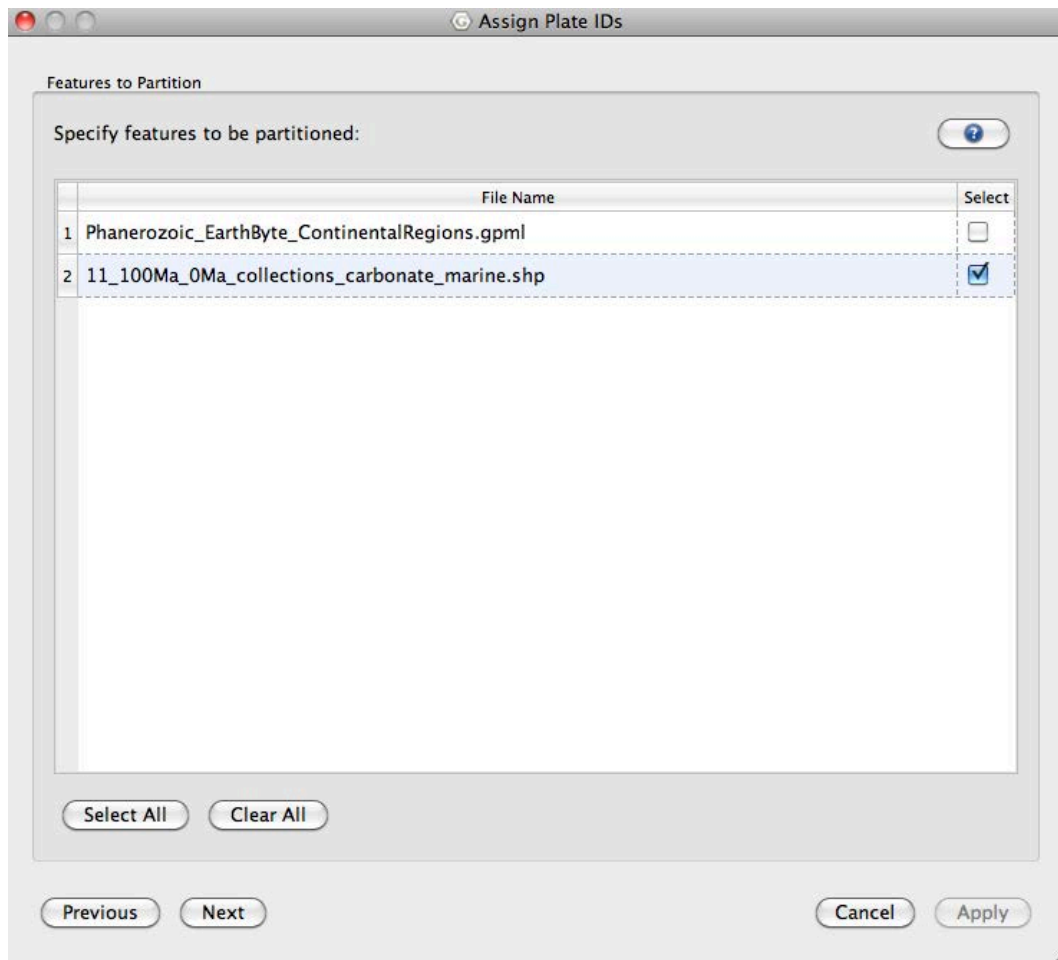
4. To assign Plate IDs, in the main GPlates window go to Features > Assign Plate IDs



5. Specify the partitioning layer, which in this case are the Static Polygons. Click Next.



6. Specify the layer to be partitioned. In the example, it is the carbonates data from 100 to 0 Ma. Click Next.



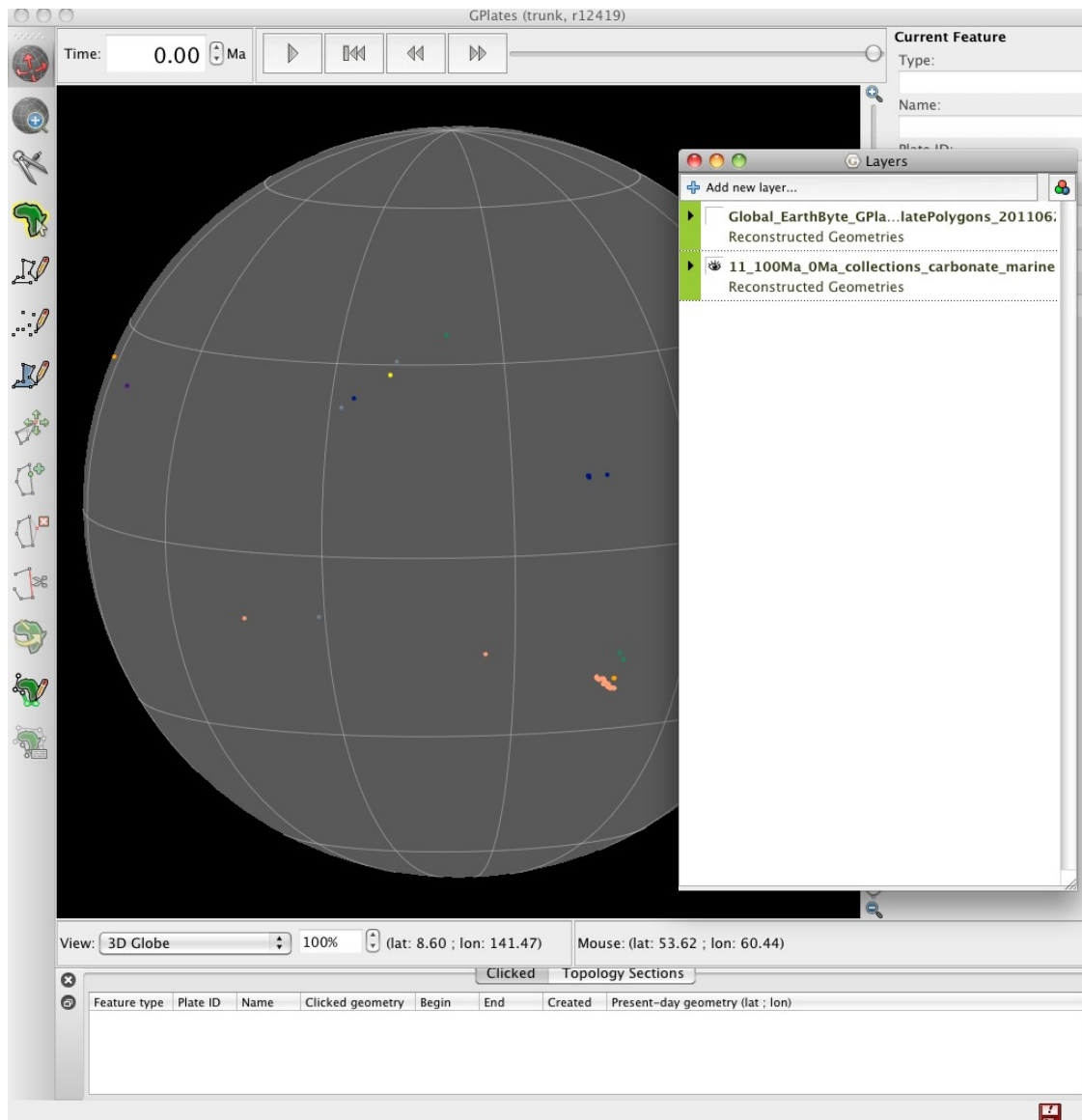
7. The next screen allows you to make a choice whether you want to cookie-cut your data at the present-day or at some other reconstruction time. For the purposes of reconstructing fossils and other similar data, you would normally choose Present Day. Set the options as in the screen grab below and click Apply.

The screenshot shows a macOS-style window titled "Assign Plate IDs". It contains four main sections, each with a title bar and a help button (a circle with a question mark):

- Reconstruction Time**: Contains the instruction "Select the reconstruction time representing the geometry in the feature collections:". There are three radio button options: "Present day" (which is selected), "Current reconstruction time: 0 Ma", and "Specify reconstruction time: 0.00 Ma".
- Reconstruction Options**: Contains a single checkbox option "Only partition features that exist at the reconstruction time", which is currently unchecked.
- Feature Partitioning**: Contains the instruction "Specify how features should be partitioned:". There are three radio button options: "Copy feature properties from the polygon that most overlaps a feature", "Copy feature properties from the polygon that most overlaps each geometry in a feature", and "Partition (cookie cut) feature geometry into polygons and copy feature properties" (which is selected).
- Feature Properties**: Contains the instruction "Specify the feature properties to copy from a polygon:". There are two checkbox options: "Reconstruction plate ID" (which is checked) and "Time of appearance and disappearance" (which is unchecked).

At the bottom of the window, there are four buttons: "Previous", "Next", "Cancel", and "Apply". The "Apply" button is highlighted in blue.

8. Your data is now ready to reconstruct. If you deactivate the Static Polygon layer visibility in the Layers window, you will see now that your data points have colours assigned based on the Plate ID. You can save the changes to your shapefile, or save out to a new shapefile or other format by going into File > Manage Feature Collections > “Save As” or “Save A Copy”

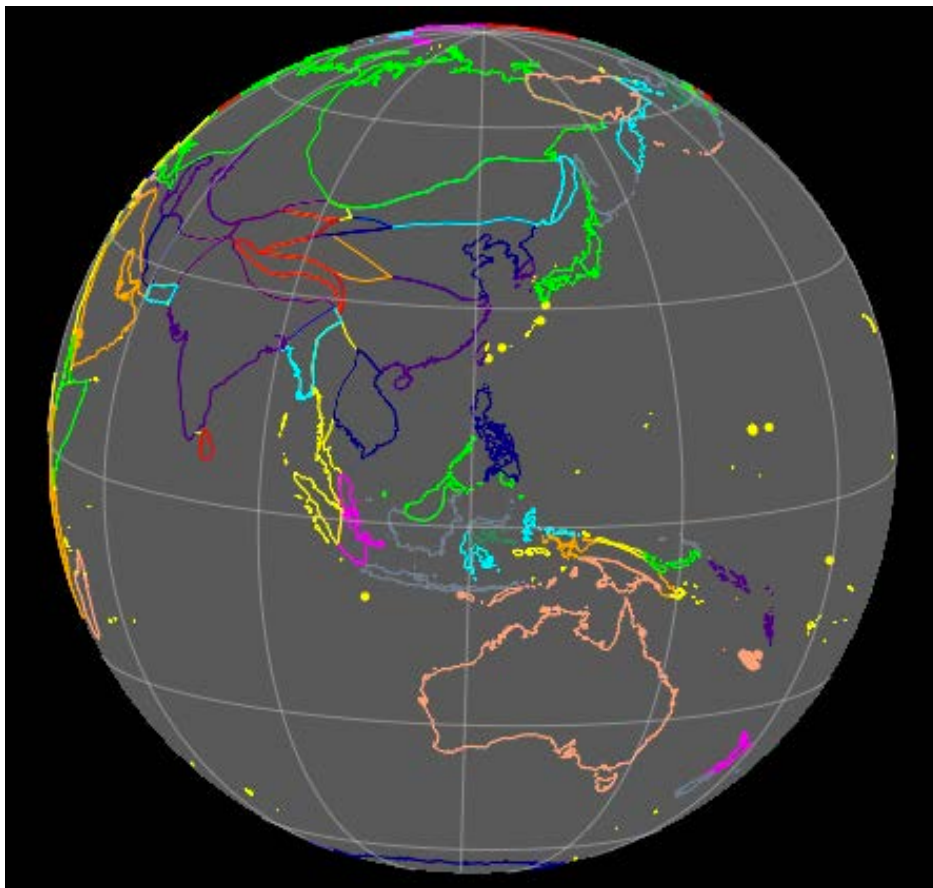
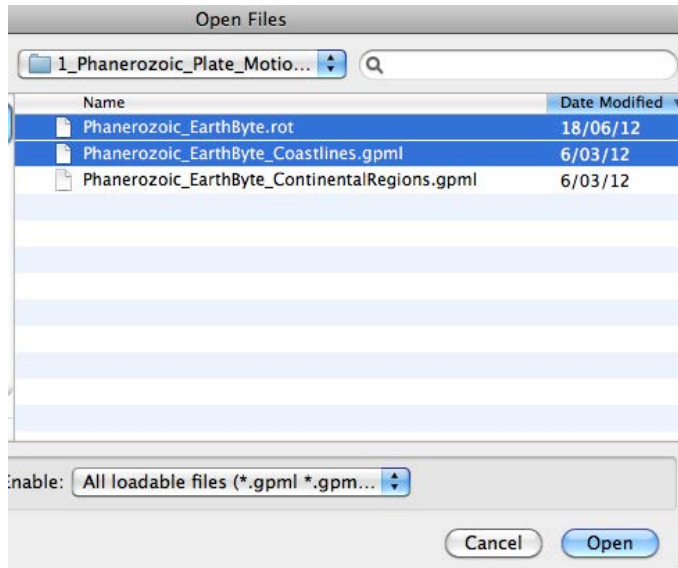




9. Load up the included plate motion model. Go to File > Open Feature Collection > Navigate to SampleData > DataBundleForNovices > Select the rotation (.rot) file and the coastline file for visual reference (.gpml).

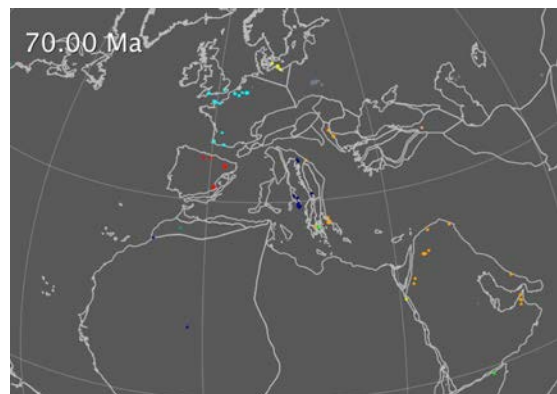
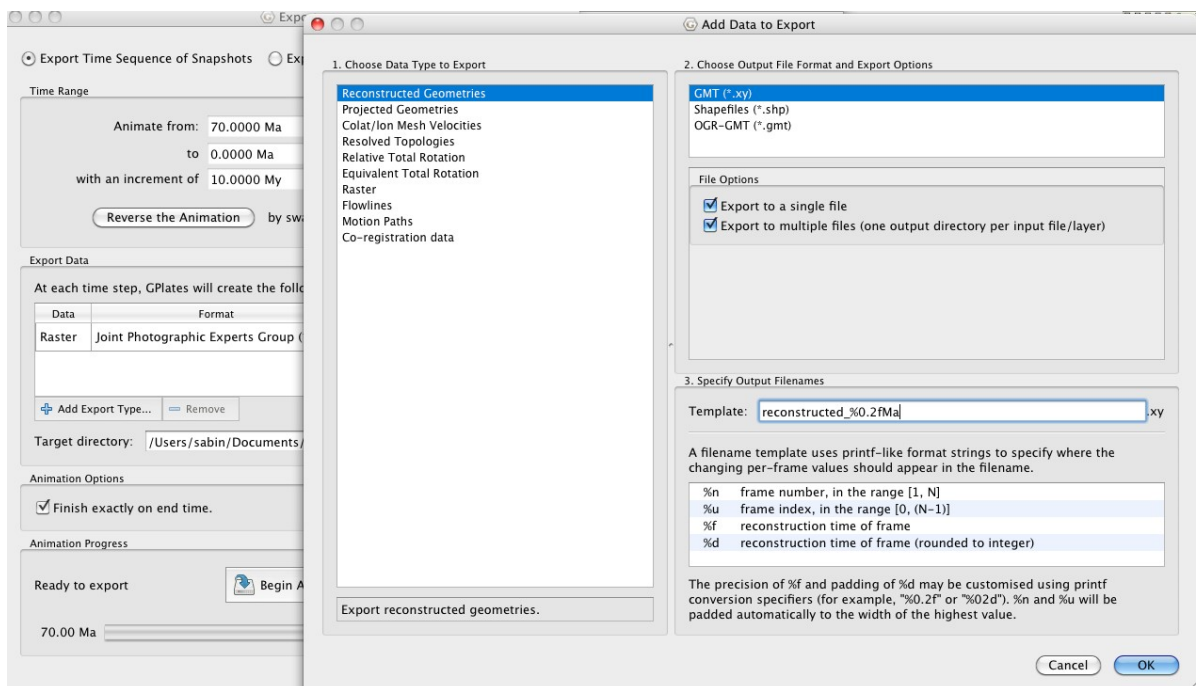
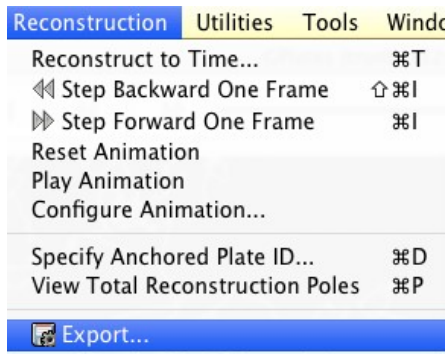
Phanerozoic\_EarthByte\_Coastlines.gpml

Phanerozoic\_EarthByte.rot

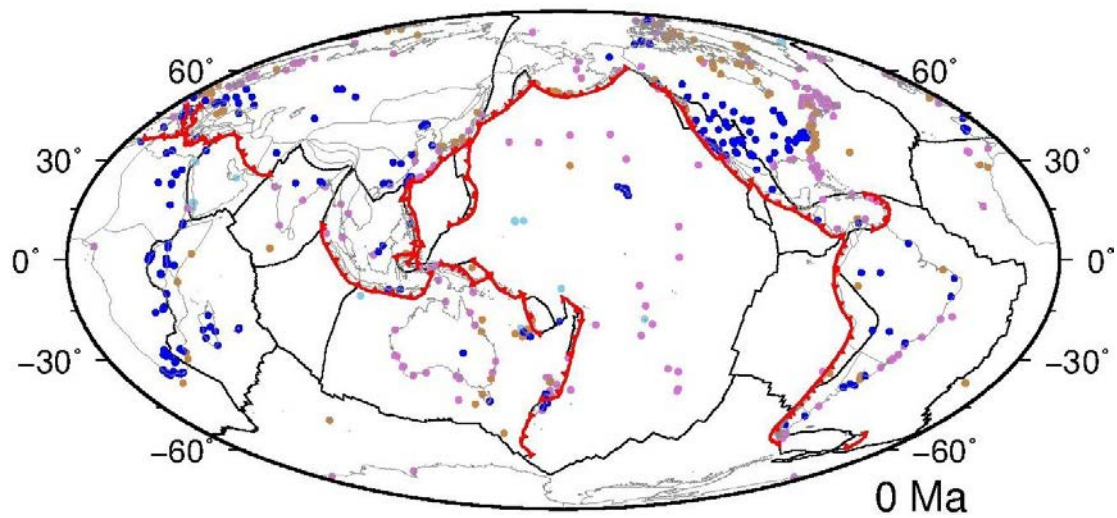




10. You can now reconstruct to any desired time, and choose to export animations as JPG files or other files. It is common to export Reconstructed Geometries as GMT XY or ESRI shapefile to create more detailed maps. Go to Reconstruction > Export > Select your time range > Click “Add Export Type” and choose Reconstructed Geometries > GMT (\*.xy) (or any other type you want). Choose your export Target Directory. Click OK, and then click “Begin Animation”. GPlates will output your data into your desired directory.



11. If exporting as GMT XY files, then you can write a script to extract header information from each data point. The example below shows a simple paleogeographical reconstruction exported from GPlates and plotted using GMT.



– General  
– Terrestrial  
– Siliciclastics  
Carbonates

